



SECURE DATA AGGREGATION TECHNIQUE FOR WIRELESS SENSOR NETWORKS IN THE PRESENCE OF VARIOUS ATTACKS

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ABSTRACT:

Due to limited computational power and energy resources, aggregation of data from multiple sensor nodes done at the aggregating node is usually accomplished by simple methods such as averaging. However such aggregation is known to be highly vulnerable to node compromising attacks. Since WSN are usually unattended and without tamper resistant hardware, they are highly susceptible to such attacks. Thus, ascertaining trustworthiness of data and reputation of sensor nodes

is crucial for WSN. As the performance of very low power processors dramatically improves, future aggregator nodes will be capable of performing more sophisticated data aggregation algorithms, thus making WSN less vulnerable. Iterative filtering algorithms hold great promise for such a purpose. Such algorithms simultaneously aggregate data from multiple sources and provide trust assessment of these sources, usually in a form of corresponding weight factors assigned to data provided by



each source. In this paper we demonstrate that several existing iterative filtering algorithms, while significantly more robust against collusion attacks than the simple averaging methods, are nevertheless susceptible to a novel sophisticated collusion attack we introduce. To address this security issue, we propose an improvement for iterative filtering techniques by providing an initial approximation for such algorithms which makes them not only collusion robust, but also more accurate and faster converging.

Index Terms—Wireless sensor networks, robust data aggregation, collusion attacks

INTRODUCTION:

DUE to a need for robustness of monitoring and low cost of the nodes, wireless sensor networks

(WSNs) are usually redundant. Data from multiple sensors is aggregated at an aggregator node which then forwards to the base station only the aggregate values. At present, due to limitations of the computing power and energy resource of sensor nodes, data is aggregated by extremely simple algorithms such as averaging. However, such aggregation is known to be very vulnerable to faults, and more importantly, malicious attacks [1]. This cannot be remedied by cryptographic methods, because the attackers generally gain complete access to information stored in the compromised nodes. with storage size more than 25 GB (or a few dollars for more than 1 TB). Together with the current wireless technology, users can access almost all of their files and emails by a mobile phone in any corner of the world.

Considering data privacy, a traditional way to ensure it is to rely on the

server to enforce the access control after authentication (e.g., [1]), which means any unexpected privilege escalation will expose all data. In a shared-tenancy cloud computing environment, things become even worse. Data from different clients can be hosted on separate virtual machines (VMs) but reside on a single physical machine. Data in a target VM could be stolen by instantiating another VM coresident with the target one. Regarding availability of files, there are a series of cryptographic schemes which go as far as allowing a third-party auditor to check the availability of files on behalf of the data owner without leaking anything about the data [3], or without compromising the data owners anonymity. Likewise, cloud users probably will not hold the strong belief that the cloud server is doing a good job in terms of confidentiality. A cryptographic

solution, for example, [5], with proven security relied on number theoretic assumptions is more desirable, whenever the user is not perfectly happy with trusting the security of the VM or the honesty of the technical staff. These users are motivated to encrypt their data with their own keys before uploading them to the server.

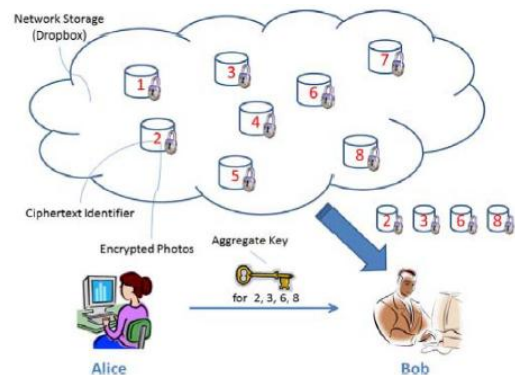


Fig. 1. Alice shares files with identifiers 2, 3, 6, and 8 with Bob by sending him a single aggregate key.

Existing System

We first give the framework and definition for key aggregate encryption. Then we describe how to use KAC in a scenario of its



application in cloud storage. A key-aggregate encryption scheme consists of five polynomial-time algorithms as follows. The data owner establishes the public system parameter via Setup and generates a public/master-secret key pair via KeyGen. Messages can be encrypted via Encrypt by anyone who also decides what ciphertext class is associated with the plaintext message to be encrypted. The data owner can use the master-secret to generate an aggregate decryption key for a set of ciphertext classes via Extract. The generated keys can be passed to delegates securely (via secure e-mails or secure devices) Finally, any user with an aggregate key can decrypt any ciphertext provided that the ciphertext's class is contained in the aggregate key via Decrypt.

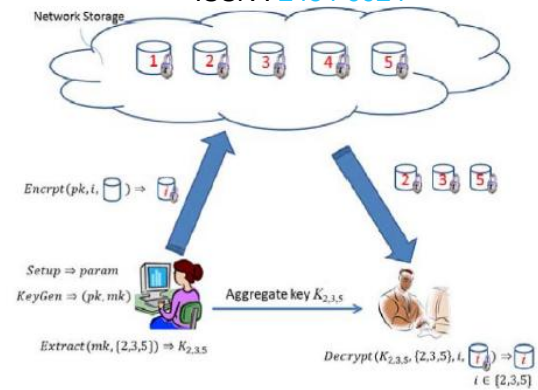


Fig. 2. Using KAC for data sharing in cloud storage.

Proposed System:

This section we compare our basic KAC scheme with other possible solutions on sharing in secure cloud storage. We summarize our comparisons in Table We take the tree structure as an example. Alice can first classify the ciphertext classes according to their subjects like Fig. 3. Each node in the tree represents a secret key, while the leaf nodes represents the keys for individual ciphertext classes. Filled circles represent the keys for the classes to be delegated and circles circumvented by dotted lines represent the keys to

be granted. Note that every key of the non leaf node can derive the keys of its descendant nodes. In Fig. 3a, if Alice wants to share all the files in the “personal” category, she only needs to grant the key for the node “personal,” which automatically grants the delegate the keys of all the descendant nodes (“photo,” “music”). This is the ideal case, where most classes to be shared belong to the same branch and thus a parent key of them is sufficient.

For a concrete comparison, we investigate the space requirements of the tree-based key assignment approach we described in Section 3.1. This is used in the complete subtree scheme, which is a representative solution to the broadcast encryption problem following the well-known subset-cover framework [33]. It employs a static logical key hierarchy, which is materialized with a full binary key tree of height h (equals to 3 in Fig. 3), and thus can support up to 2^h ciphertext classes, a selected part of which is intended for an authorized delegatee. In an ideal case as depicted in Fig. 3a, the delegatee can be granted the access to 2^{h_s} classes with the possession of only one key, where h_s is the height of a certain subtree (e.g., $h_s = 2$ in Fig. 3a). On the other hand, to decrypt ciphertexts of a set of classes, sometimes the delegatee may have to hold a large number of keys, as

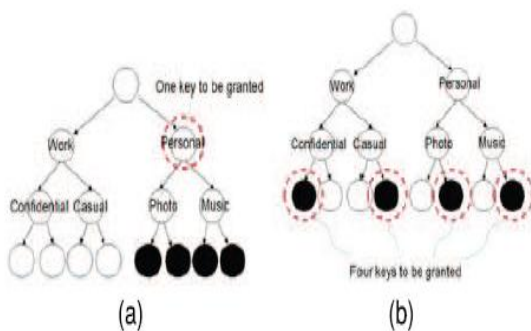


Fig. 3. Compact key is not always possible for a fixed hierarchy.

PERFORMANCE ANALYSIS

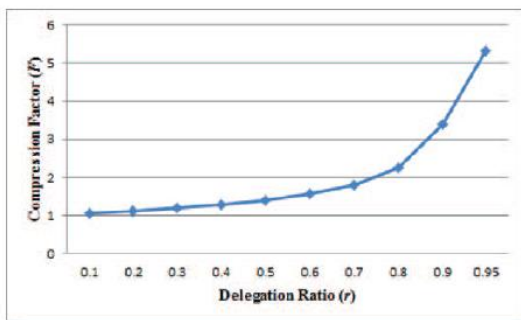
Compression Factors

depicted in Fig. 3b. Therefore, we are interested in n_a , the number of symmetric keys to be assigned in this hierarchical key approach, in an average sense.

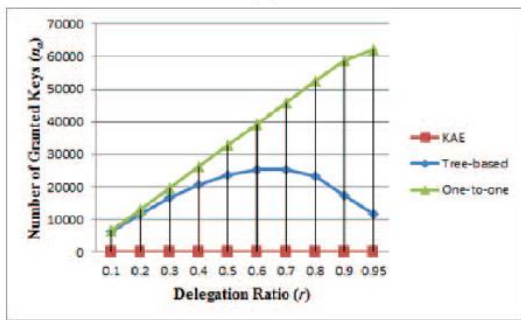
NEW PATIENT-CONTROLLED ENCRYPTION (PCE)

Motivated by the nationwide effort to computerize America's medical records, the concept of patient-controlled encryption has been studied [8]. In PCE, the health record is decomposed into a hierarchical representation based on the use of different ontologies, and patients are the parties who generate and store secret keys. When there is a need for a

healthcare personnel to access part of the record, a patient will release the secret key for the concerned part of the record. In the work of Benaloh et al. [8], three solutions have been provided, which are symmetric-key PCE for fixed hierarchy (the "folklore" tree-based method in Section 3.1), public-key PCE for fixed hierarchy (the IBE analog of the folklore method, as mentioned in Section 3.1), and RSAbased symmetric-key



(a)



(b)

Fig. 5. (a) Compression achieved by the tree-based approach for delegating different ratio of the classes.

(b) Number of granted keys (n_a) required for different approaches in the case of 65,536 classes of data.



PCE for “flexible hierarchy” (which is the “set membership” access policy as we explained).

CONCLUSION

In this paper, we introduced a novel collusion attack scenario against a number of existing IF algorithms. Moreover, we proposed an improvement for the IF algorithms by providing an initial approximation of the trustworthiness of sensor nodes which makes the algorithms not only collusion robust, but also more accurate and faster converging. In future work, We will investigate whether our approach can protect against compromised aggregators. we also plan to implement our approach in a deployed sensor network.

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